BattleMech Heat Build Up Sheet:

BattleMech: Heat Sinks: [ ]

Turn	Heat	Move	Weapons	Damage	Other	Sub.	-HS	Total
1								
2								
3								
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Heat: Heat Carried over from last turn
Move: Heat generated from the ‘Mechs movement
Weapons: Heat generated from the ‘Mechs weapon fire
Damage: Heat generated from damage to the ‘Mech

Other: Heat generated from other sources
Sub.: Subtotal of all heat build up
-HS: Subtract the ‘Mechs functioning Heat Sink level
Total: Total Heat built up from the turn, to be carried over